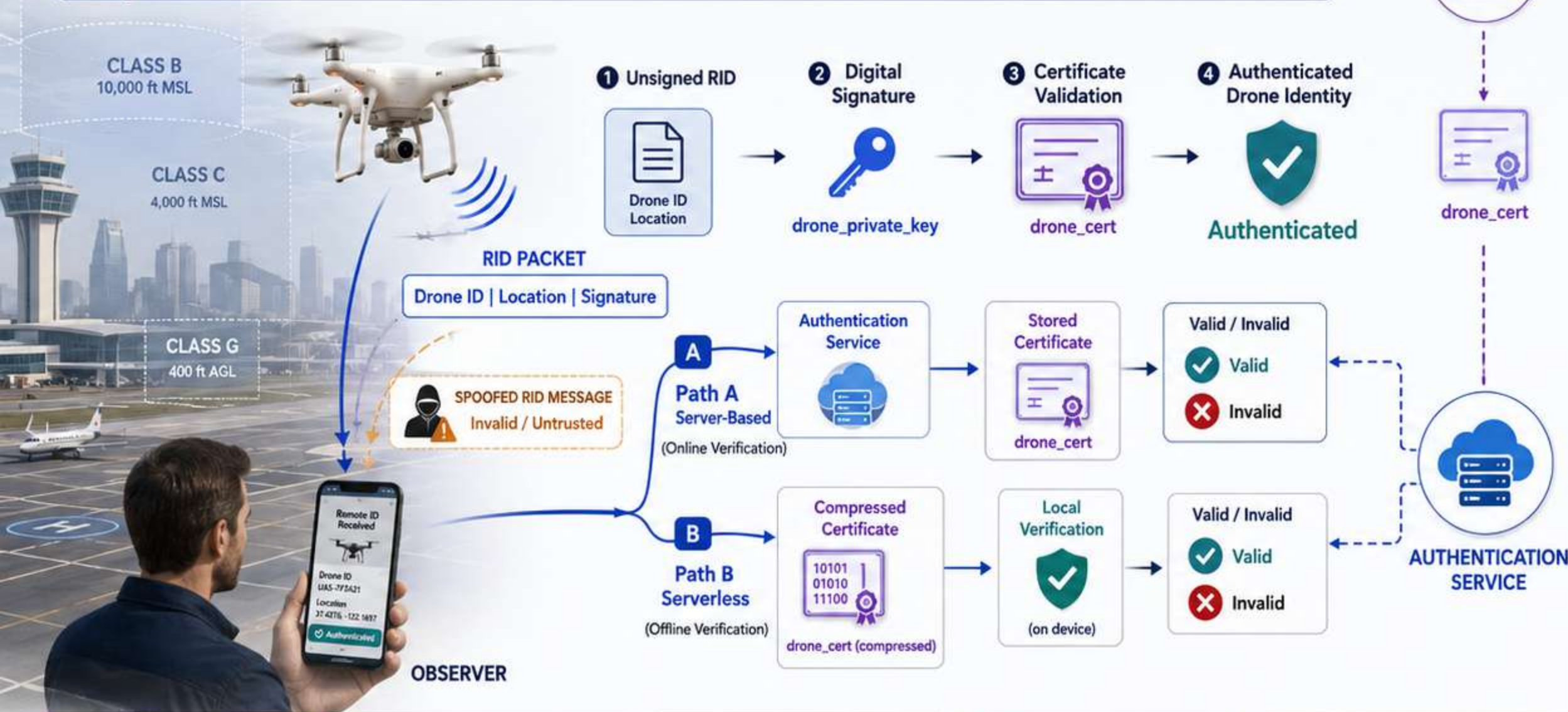


Authenticating UAV Broadcast Remote ID

Two ASTM-compliant PKI protocols for online and offline verification

MAIN RESEARCH QUESTION:
How can an observer verify a drone's Remote ID under a 201-byte authentication-payload ceiling?



HIGHLIGHTS OF THE PAPER

- 01 ASTM CONSTRAINT ANALYSIS:**
Remote ID message size, broadcast periodicity, AuthPage fragmentation, and effective 201-byte authentication-payload ceiling.
- 02 TWO PKI AUTHENTICATION PROTOCOLS:**
Protocol 1 uses an online Authentication Service; Protocol 2 uses a compressed C509 certificate for direct offline verification.
- 03 FORMAL SECURITY VERIFICATION:**
Tamarin verifies liveness, private-key secrecy, certificate integrity, and RID-message integrity for both protocols.
- 04 COMPLETE IMPLEMENTATION AND EVALUATION:**
UAV hardware, Android observer app, and cloud service evaluated for latency, payload, energy, and network reliability.

Signing:
38.22 ms

Local verification:
4 ms

Server verification:
530 ms

Signing energy:
14.33 mJ

Local verification is approximately
132x faster in the evaluated setup.



Standard PKI can authenticate Broadcast Remote ID, but online and offline verification make different trade-offs.

Why a Signed Drone ID Is Hard to Broadcast

Strong cryptography must fit inside strict ASTM message and timing limits

1 PUBLIC BROADCAST → 2 ASTM MESSAGE LIMIT → 3 AUTHPAGE STRUCTURE → 4 CERTIFICATE PROBLEM → 5 TWO DESIGN OPTIONS

Civil drone broadcasts Basic ID and Location to legitimate observer with smartphone; malicious receiver copies or modifies RID stream.



Remote ID is publicly receivable, so an unsigned message can be spoofed, modified, or replayed.

ASTM F3411-22a constrains the size and timing of RID transmissions.

RID Message

25 bytes

Message Pack

Maximum 9 messages



Static messages:
generally every 3 s

Dynamic messages:
generally every 1 s

3 AUTHPAGE STRUCTURE

Authentication Message uses AuthPages to carry authentication data within the RID Message and Message Pack limits.

AuthPage 0

Header fields	(fixed)
Authentication data	17 bytes

AuthPages 1–15

Header	(fixed)
Authentication data	23 bytes each

$$17 + 23 \times 8 = 201 \text{ bytes}$$

Effective authentication-payload ceiling

Authentication data may extend across multiple AuthPages; the nine-message-pack limit constrains what fits in one pack.

4 CERTIFICATE PROBLEM

A standard X.509 certificate is far larger than the available authentication payload within one Message Pack.

Standard DER X.509 Certificate



Typically 500–1000 bytes

VS.

Available Authentication Payload (One Message Pack)



201 bytes



Does not fit

5 TWO DESIGN OPTIONS

Given the ASTM constraints, there are two practical design pathies.



Server-Based:
Do not broadcast the certificate.



Serverless:
Compress the certificate and divide authentication data across message packs.

RESEARCH GAP

Existing PKI approaches do not directly account for ASTM payload limits, message fragmentation, periodic broadcasts, and practical end-to-end verification performance.



RESEARCH TAKEAWAY: The main challenge is not only signing the RID message; **it is transmitting everything needed for verification within the standard.**

ASTM F3411-22a constrains RID Message size (25 bytes), Message Pack size (maximum 9 messages), timing (static ~3 s, dynamic ~1 s), and Authentication Message structure (AuthPage). These limits make broadcasting a complete, verifiable, signed identity fundamentally difficult.

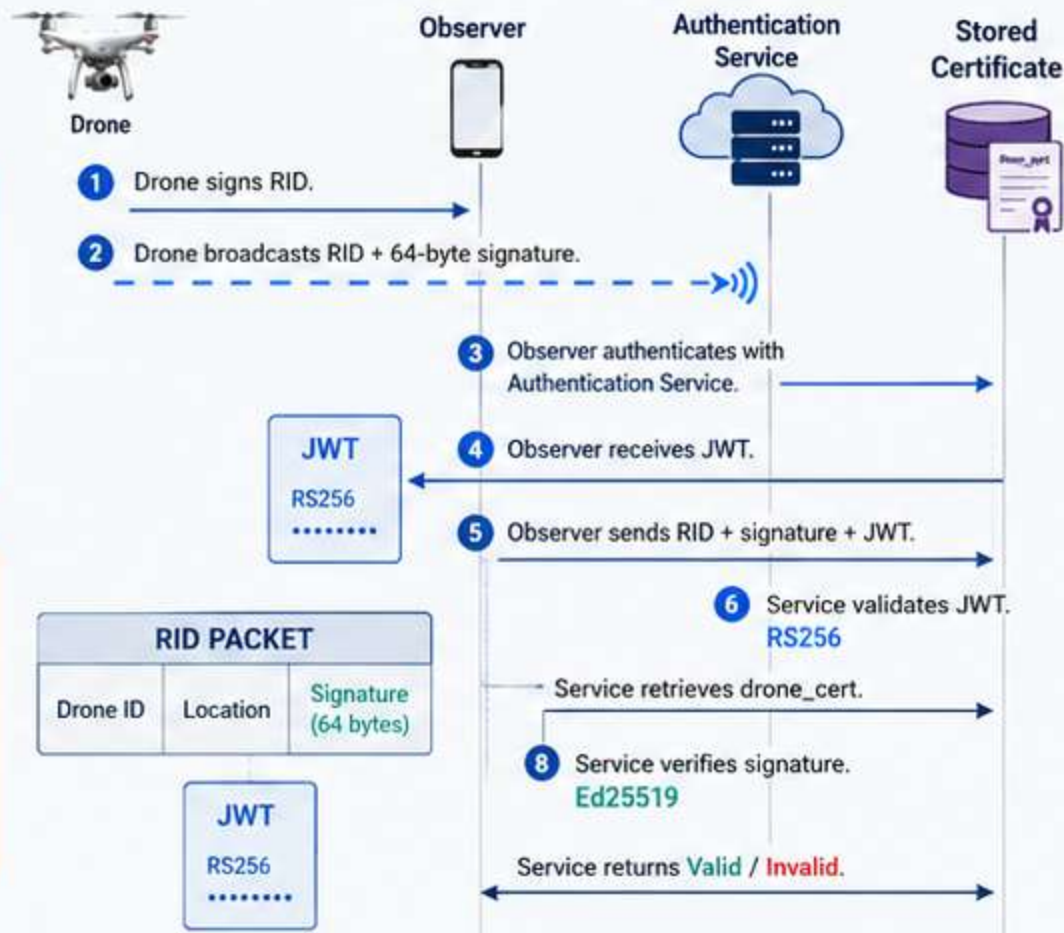


Two Ways to Verify the Same Signed Remote ID

Compact online verification or larger offline verification



Protocol 1 — Server-Based



ADVANTAGES

- 64-byte authentication payload
- Drone does not broadcast certificate
- Observer does not store drone certificates

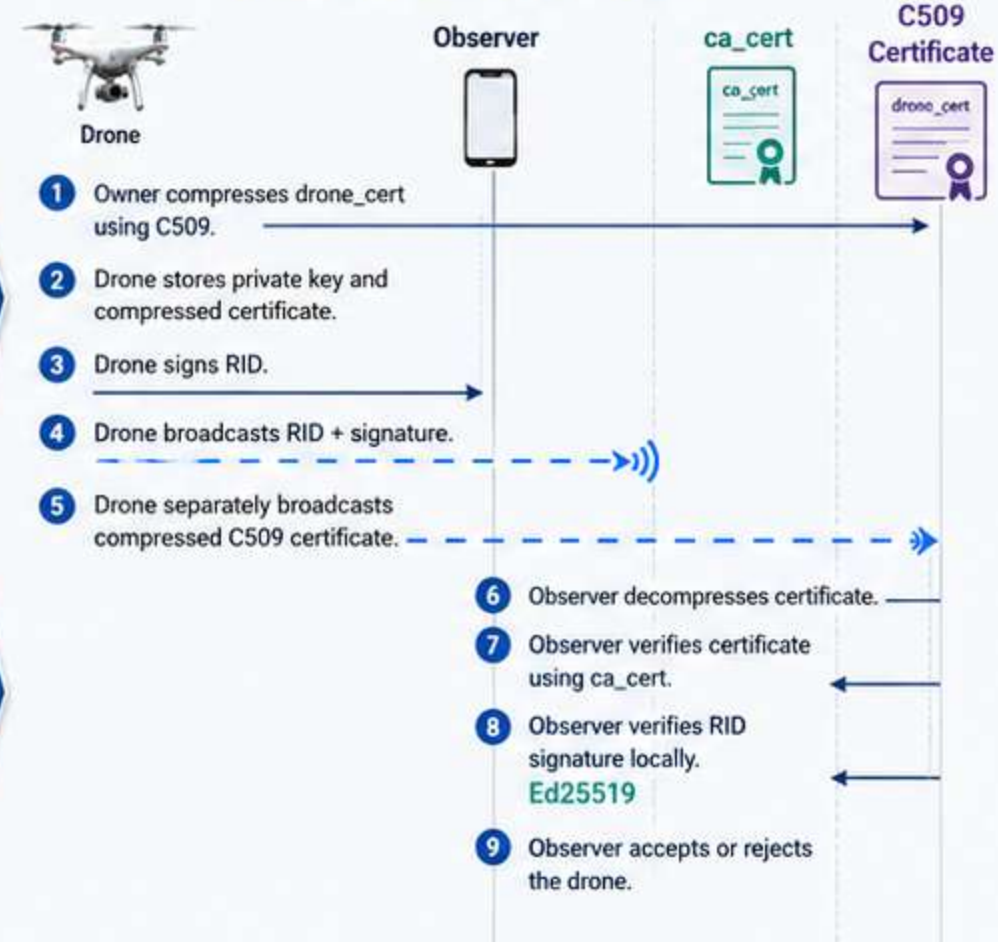
TRADE-OFFS

- Internet required
- Server availability required
- Token and network latency

Protocol 1:
Smaller
broadcast,
higher
infrastructure
dependence

Protocol 2:
Larger
broadcast,
near-real-time
local
verification

Protocol 2 — Serverless



ADVANTAGES

- Offline verification
- No Authentication Service
- Approximately 4 ms local verification

TRADE-OFFS

- 64 + 136 byte authentication payload
- Two message packs required
- Both packs must be received



RESEARCH TAKEAWAY: The protocols authenticate the same signed RID message but place the certificate-verification work in different locations.

From Security Proof to UAV Hardware

Tamarin verification and a complete Remote ID implementation



Tamarin security matrix

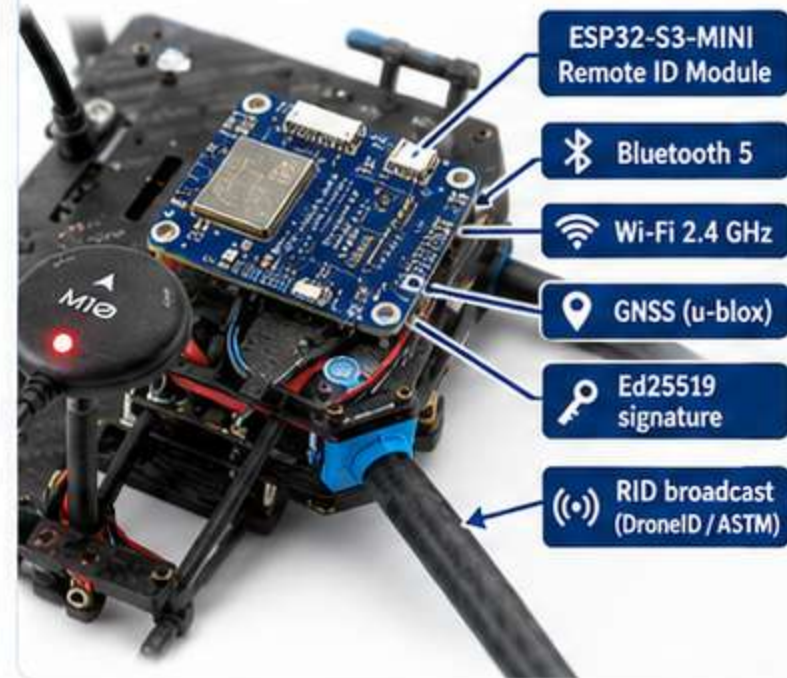
	Protocol 1	Protocol 2
Protocol Liveness	✓ Verified	✓ Verified
Private-Key Secrecy	✓ Verified	✓ Verified
Certificate Integrity	✓ Verified	✓ Verified
JWT Authenticity	✓ Verified	✗ Not Applicable
RID Message Integrity	✓ Verified	✓ Verified
Injective Agreement	✗ Not Verified	✗ Not Verified



Threat model (Dolev-Yao)

Dolev-Yao adversary may intercept, modify, delete, replay, and inject messages, but cannot forge signatures without the private key.

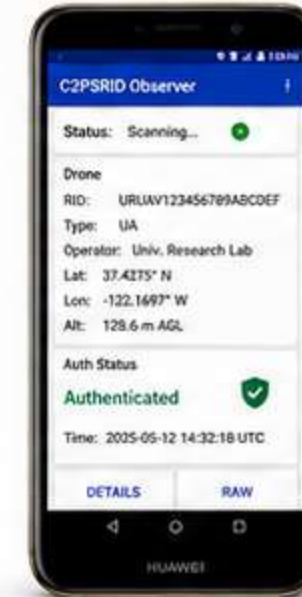
Commodity hardware implementation



RID broadcast (ASD-BT / Wi-Fi Aware)



Android C2PSRID observer app



- Scan RID
- Show drone ID
- Show location
- Show authentication status

Authentication Service



- JWT verification
- certificate lookup
- Ed25519 signature verification
- database and cache



64-byte
Ed25519 signature



136-byte
C509 certificate



HTTPS /
WebSocket



RS256
JWT



1000 trials per
protocol configuration



Limitation: physical-source ambiguity



Legitimate drone
signs and broadcasts
RID message



Malicious rebroadcaster
relays the message from
a different location



Cryptography authenticates the signed message,
but it **does not conclusively bind** that message
to the nearby physical radio transmitter.



Potential mitigations

require AoA, RSSI, RF fingerprinting,
or cross-sensor correlation.



The protocols are logically secure under the formal model, but physical-source identification remains an open problem.

What the Evaluation Shows

Latency, payload, energy, and network-scale authentication performance

1 TIMING AND PAYLOAD COMPARISON (Table 6)

	Protocol 1 Server-Based	Protocol 2 Serverless
Signing time	38.22 ± 0.003 ms	38.22 ± 0.003 ms
Verification time	530 ± 370.6 ms*	4 ± 0.0552 ms
Authentication payload	64 bytes	64 + 136 bytes
Offline capability	✗ No	✓ Yes



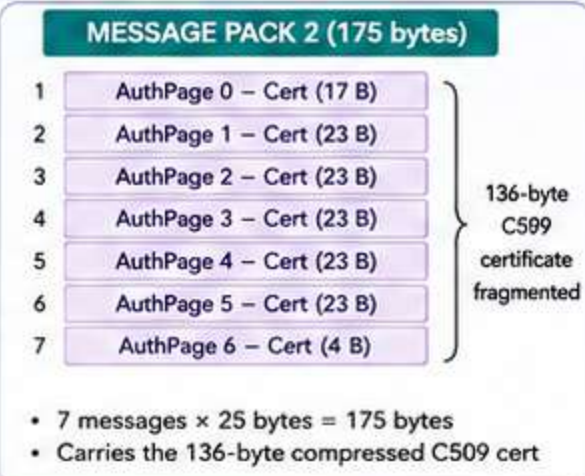
Local verification is **approximately 132x faster** in the evaluated setup.

* Protocol 1 timing assumes the observer is already authenticated; login may add substantially more delay.

2 MESSAGE PACK CONSTRUCTION (Figure 5)

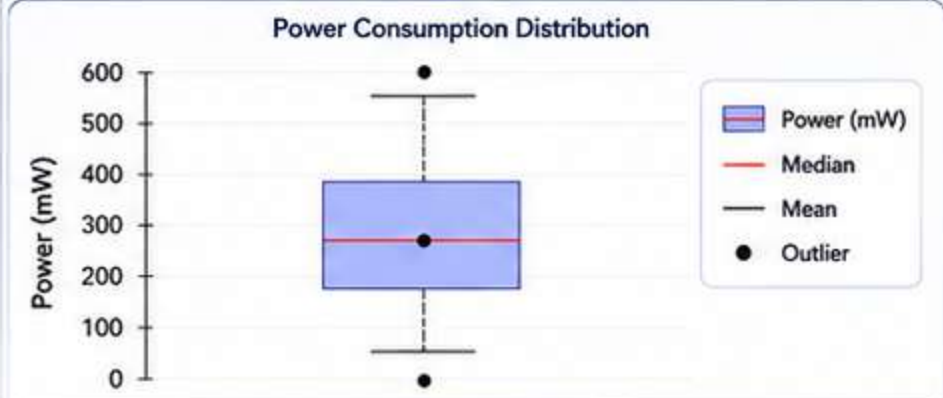


Signature broadcast: every 1 second (Message Pack 1)



Certificate broadcast: every 3 seconds (Message Pack 2)

3 ENERGY CONSUMPTION (Figure 6)



Median power: 375 mW



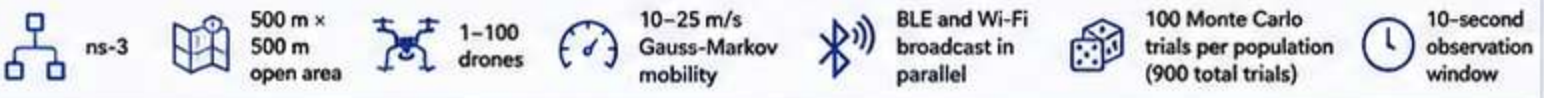
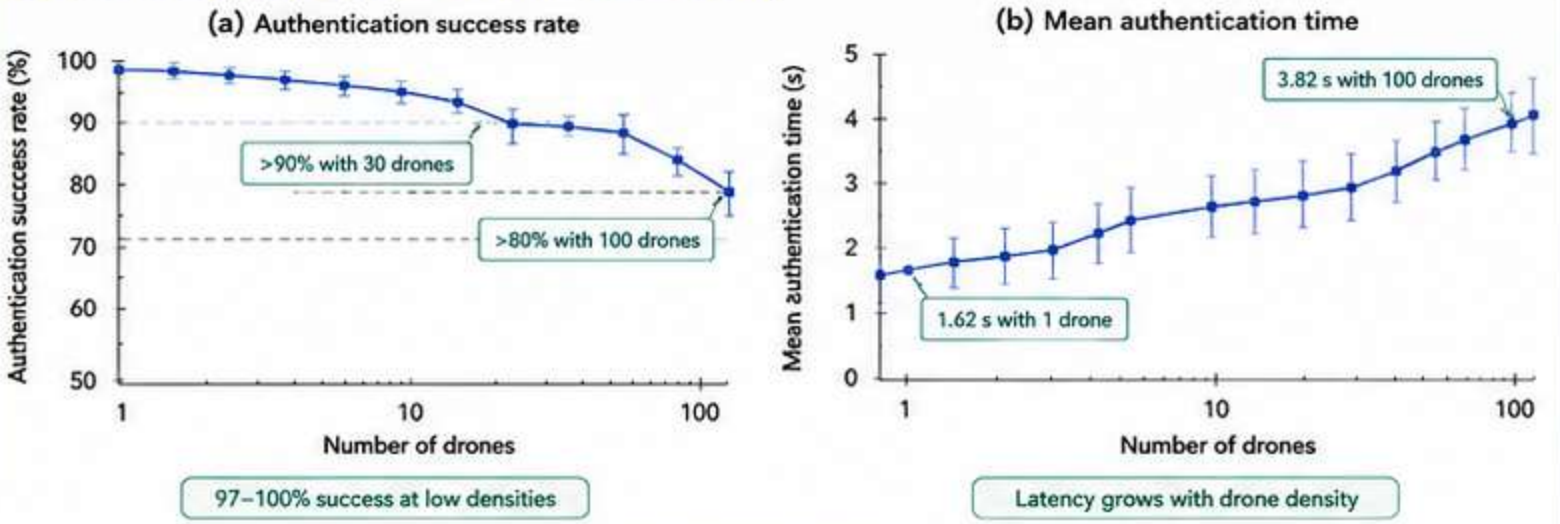
Measured range: 260–450 mW



Signing energy: 14.33 mJ per RID signature

Ed25519 signing introduces limited energy overhead on the ESP32-S3-MINI prototype.

4 NETWORK SIMULATION PERFORMANCE (ns-3)



TRADE-OFF SUMMARY

Protocol 1 — Server-Based	Protocol 2 — Serverless
• 64-byte authentication payload • Compact broadcast footprint • No certificate in broadcast • No certificate storage on observer • Requires Internet connectivity • Depends on server availability • Token and network latency	• 64 + 136 byte authentication payload • Fast local verification (~4 ms) • No Internet or server required • Supports offline operation • Two message packs required • Both packs must be received • Observer must store CA certs



FINAL RESEARCH CONCLUSION

ASTM-compliant Broadcast Remote ID authentication is feasible using standard PKI and commodity hardware, but system designers must choose between smaller broadcasts and offline resilience.

LIMITATIONS

- No cryptographic proof of physical transmitter identity
- Android observer platform only
- Server and token dependency in Protocol 1
- Limited certificate-payload headroom (201-byte ceiling)
- ns-3 uses an approximate BLE model
- Ideal open-air simulation may be optimistic
- ~80% success at 100 drones is insufficient for high-assurance deployment

CAUSE-AND-EFFECT CHAIN



FINAL TAKEAWAY: Small broadcast or offline verification—both are possible, but each has a different operational cost.